NETWORK SCOTEAST (PHASE 2 – PART 1)

NSE TEAM

Well well well… it's finally here! Not in its entirety, but certainly the bulk of the fantastic work. Enough to tucker you out driving 385s. Or 365s (woop woop) or 380s (upgrade when?).

REQUIREMENTS

Steam:
South Wales: Bristol – Swansea (Unbranded)
ECMLS London to Peterborough
Edinburgh to Glasgow (Original)
Fife Circle
GEML London to Ipswich
Glasgow to Dunblane & Alloa
Liverpool to Manchester
Portsmouth Direct Line
Suburban Glasgow Northwest
SWML Southampton to Bournemouth
WCML Trent Valley
MARKETPLACE: Construction Pack
MARKETPLACE: Town Pack

Other:
Armstrong Powerhouse Common Library (Various DLC)
Armstrong Powerhouse Signal Enhancement Pack
Armstrong Powerhouse Vegetation Enhancement Pack

AlanThomsonSim Common Library
AlanThomsonSim OHLE Pack
AlanThomsonSim Kings Cross to Kings Lynn
AlanThomsonSim Chat Moss
AlanThomsonSim South Wales Mainline Modern
AlanThomsonSim Rigid OHLE Pack [WatsonPD]
AlanThomsonSim Glasgow Dunblane Signal Patch [JamesIvell]

Just Trains Common Library
Just Trains Scottish East Coast Main Line

4AspectSim Signage Pack

INSTALLATION

1. Copy Assets and Content from within this package and paste to your Railworks directory. **Overwrite when prompted.**

2. Run NSE Lampposts.bat now located in your Assets folder. **Do not run as Administrator.**

This pack has not been tested with the ATS Installer (≠ ATS Launcher).

A BLURB

With the recent arrival of the much anticipated ATS Class 385 Upgrade, we have decided to release Network ScotEast in 2 parts.

Part 1 (THIS), will cover all electrified areas of the route, so from Edinburgh to Glasgow (via both Falkirk High and Falkirk Grahamston), and Glasgow to Alloa and Dunblane.

This will enable you guys in the wonderful TS Community to enjoy and create a plethora of scenarios to use with the excellent 385 upgrade.

The unelectrified areas (Fife Circle, Longannet branch, and up to Ladybank and Leven) will form Part 2., which is yet to be completed.

When Part 2 is complete, it will release as a FULL route which can go over the top of Part 1 and form the entire Network as originally planned.

The route has undergone a massive overhaul since the release of Phase 1 a couple of years ago.

There are way too many things to mention here, and I am sure you don't want to sit here reading a load of blah-de-blah text so I shall summarise as much as possible!

Many stations have been updated to use the station models from the TI Glasgow to Dunblane route, aswell as using other assets from the aforementioned route, such as bridges, and other scenery items.

The signalling has been completely redone, and utilises the AP Signal EP to the maximum.

Vegetation has had a gargantuan overhaul too, heavily utilising the AP Vegetation Pack.

Multiple custom Car Stop Markers are featured, aswell as stopping points at stations, allowing scenario creators to program their AI in scenarios to stop at the correct position in stations, rather than all trains rolling down to the end of the platforms!

Examples of Stop Car Markers

To give a basic understanding of where to stop, these examples are detailed below. There are many more featured throughout the route.

5 6 TPE – Any Transpennine unit equating to 5 or 6 cars (802, 397 or 2x 185)
6 7 8 – Any formation of unit with 6, 7 or 8 cars unless that class has its own board
VT Stop – Used for Voyager Trains (usually double as single is **VT Stop 4/5**)
Class 80x ALL – Any Hitachi 80x unit (800, 801, 802, 803, either 5, 9 or 10 cars)
HST 2+9 STOP – High Speed Train with 9x Mk3
8 Car stop Sleeper – Reduced Caledonian Sleeper portion.
ScotRail 6 7/8 – Specifically for ScotRail units, but see '6 7 8'
HST S Car stop ScotRail – Any formation of ScotRail HST (likely 2+4 or 2+5).

Not pictured above | **ZZ Sleeper** – Any sleeper formation without another board
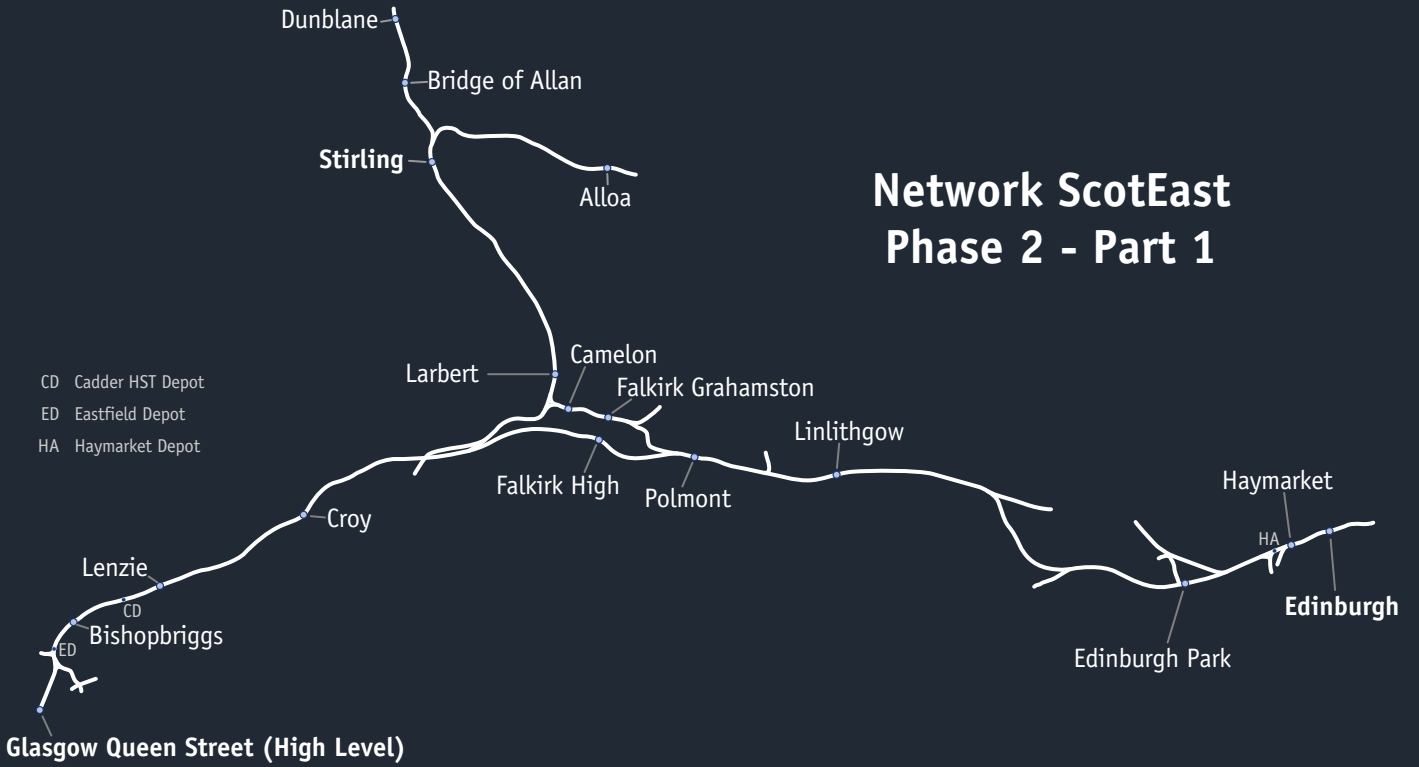Not pictured above | **S Car stop** – Any formation without another board

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Also within the route, probably for the more advanced scenario creators, are marker points which act as announcement triggers, enabling the use of on-train announcements on the route. This is quite an advanced process and is probably better for those who know how scripting works and how to get announcements in scenarios.

Night lighting has been massively improved on the route aswell, I have probably changed technique about 5 times during the time we have been working on the route, I'm never completely satisfied with how it looks, but as it stands now, I am 99% satisfied with it!

Thanks for writing this Chris, saved me a job x

A MAP

Network ScotEast
Phase 2 - Part 1

Dunblane

Bridge of Allan

Stirling

Alloa

CD   Cadder HST Depot
ED   Eastfield Depot
HA   Haymarket Depot

Camelon

Larbert

Falkirk Grahamston

Linlithgow

Falkirk High

Polmont

Croy

Haymarket

HA

Lenzie

CD

Bishopbriggs

ED

Edinburgh Park

Edinburgh

Glasgow Queen Street (High Level)

INCLUDED SCENARIOS

This route comes with two basic scenarios:

    1R80 1515 Glasgow Queen Street – Edinburgh

    2P41 1338 Edinburgh – Dunblane

These scenarios are only basic scenarios and don't have extensive AI traffic, as they are intended as just 'something to drive' scenarios, and do not have announcements included.

The only AI in these scenarios are strictly Class 385 operations.

This leaves the space open for the wonderful Train Sim Community to create more fun and extensive scenarios.

You **must** own both the Glasgow Dunblane route and the ATS Class 385 Upgrade to use these scenarios.

We can't wait to see what you lot come up with

NSE TEAM

We would like to thank you all for your patience and continued support over the past few years!

Chris Horsfield	Cameron Forbes	Aaron Pidduck
Thomas King	Matt Gooderson	Ollie Greenhalgh
	Thomas Poole	

CREDITS

Alan Thomson – Promotion and support.

Bulent Eroglu – For allowing use of Assets from SWML route.

Clowes – Manual typesetting, lamppost reskins and posters, general support.

Jake Fuller – Swapping the track out to use ATS Track.

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